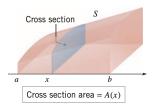
Volumes by Slicing

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September 4, 2025

1 Volumes by Slicing

Let S denote a solid that extends along the x-axis and is bounded on the left and right, respectively, by planes that are perpendicular to the x-axis at x = a and x = b. Let V denote the volume of S.



We can approximate V, if we know the area of each cross section, which we denote by A(x). If we partition the interval [a,b] into n subintervals $[x_{i-1},x_i]$, $1 \le i \le n$, each of length Δx , then the volume of S can be approximated as

$$V \approx \sum_{i=1}^{n} A(c_i) \Delta x,$$

where c_i is any point in the subinterval $[x_{i-1}, x_i]$. Taking the limit as $n \to \infty$, our approximation becomes exact:

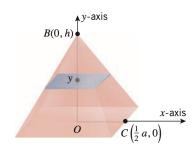
$$v = \lim_{n \to \infty} \sum_{i=1}^{n} A(c_i) \Delta x = \int_{a}^{b} A(x) dx.$$

As an example, consider the pyramid of height h and width a shown on the right. For any y in [0,h] the cross section is given by a square. Let s denote the length of the square. Using similar triangles, we find that

$$s = \frac{a}{h}(h - y).$$

Therefore, the volume of the pyramid is given by

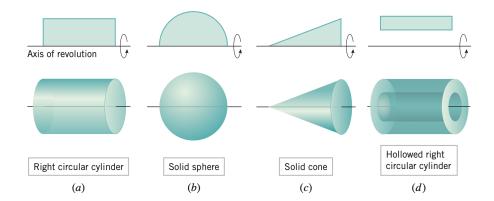
$$V = \int_0^h \frac{a^2}{h^2} (h - y)^2 dy = \frac{1}{3} a^2 h.$$



2 Solids of Revolution

A solid of revolution is formed by revolving a plane region about a line known as the axis of revolution, resulting in a solid whose cross sections are disks or washers of a certain radius.

We can determine the volume of a solid of revolution using the method of slicing. In particular, for disks the area of each cross section is given by $\pi f(x)^2$, where f(x) denotes the radius of the disk. Note that f(x) is the height of the original plane region measured from the axis of revolution. For washers, the area of each cross section is given by $\pi (f(x)^2 - g(x)^2)$, where f(x) denotes the outer radius and g(x) denotes the



inner radius of the washer. Note that f(x) and g(x), respectively, denote the upper and lower bounds of the original plane region measured from the axis of revolution.